ADVANCED NOVICE LADIES Warm-up 4 mins 2:20 +/- 10 sec 2A and triple jump 1pt each Bonus Max 2pts ISU Comm 2328 Warm-Up groups Max 8 Max Level 3 to be called for elements with features Components SS, TR, P, IN Fall Deduction 0.5	Single or Double Axel	Double or Triple Jump Can't repeat Axel jump	Jump Combination Double/Double Double/Triple Triple/Double Can't repeat Axel or Solo jump	Layback/ Sideways leaning or Spin one position no change of foot No Flying Entry Min 6 rev	Spin Combination Spin with only 1 change of foot and at least one change of position flying entry is allowed Min 5 rev on each foot	Any jumps with less than required revolutions will receive no value	Step Sequence Pattern not required but must fully utilize the ice surface
ADVANCED NOVICE MEN Warm-up 4 mins 2:20 +/- 10 sec 2A and triple jump 1pt each Bonus Max 2pts ISU Comm 2328 Warm-Up groups Max 8 Max Level 3 to be called for elements with features Components SS, TR, P, IN Fall Deduction 0.5	Single or Double Axel	Double or Triple Jump Can't repeat Axel jump	Jump Combination Double/Double Double/Triple Triple/Double Can't repeat Axel or Solo jump	Camel, Sit or Upright Spin With change of foot, No flying entrance Min 5 revs on each foot	Spin Combination Spin with only 1 change of foot and at least one change of position flying entry is allowed Min 5 rev on each foot	Any jumps with less than required revolutions will receive no value	Step Sequence Pattern not required but must fully utilize the ice surface

^{2020/2021}

^{*}Jumps must be fully rotated or landed on the quarter (q) without a fall to achieve the Bonus.

*Wrong edge calls are not acceptable for Flip or Lutz, however attention(!) calls are acceptable.

*Well balanced program and repeat rules apply. ISU Comm 2328 and ISA Comm 117 rules apply.

JUNIOR LADIES 2.40 +/- 10 sec. IJS Level – Junior Any two triple jumps 1pt each Bonus Max 3pts ISU Rule 611 2020/21Season	Double Axel	Double or Triple <u>Lutz</u>	Jump Combination Double/Double Double/Triple Triple/Double Triple/Triple May not repeat either Double Axel or solo jump	Flying Camel Spin Min 8 rev	Layback/ Side leaning or <u>Sit</u> no change of foot Min 8 rev	Spin Combination Spin with only 1 change of foot At least 2 basic positions with 2 revs in each position No Flying Entry Min 6 rev on each foot	Any jumps with less than required revolutions will receive no value	Step Sequence Pattern not required but must fully utilize the ice surface
JUNIOR MEN 2.40 +/- 10 sec. IJS Level – Junior 3Lz,3A or any triple/triple combo 1pt each Bonus Max 3pts ISU Rule 611 2020/21 Season	Double or Triple Axel	Double or Triple <u>Lutz</u>	Jump Combination Double/Triple Triple/Double Triple/Triple May not repeat either Double/Triple axel or solo jump	Flying Camel Spin Min 8 rev	Sit Spin With only 1 change of foot Min 6 rev on each foot	Spin Combination Spin with only 1 change of foot At least 2 basic positions with 2 revs in each position No Flying Entry Min 6 rev on each foot	Any jumps with less than required revolutions will receive no value	Step Sequence Pattern not required but must fully utilize the ice surface
SENIOR LADIES 2.40 +/- 10 sec. IJS Level – Senior ISU Rule 611 2020/21Season	Double or Triple Axel	Any Triple Jump	Jump Combination Double/Triple Triple/Double Triple/Triple May not repeat either Double/Triple axel or solo jump	Flying Spin Min 8 rev	Layback/ Side leaning Spin or Sit or Camel no change of foot Min 8 rev	Spin Combination Spin with only 1 change of foot At least 2 basic positions with 2 revs in each position No Flying Entry Min 6 rev on each foot	Any jumps with less than required revolutions will receive no value	Step Sequence Pattern not required but must fully utilize the ice surface
SENIOR MEN 2.40 +/- 10 sec IJS Level – Senior ISU Rule 611 2020/21 Season	Double or Triple Axel	Any Triple or Quad Jump	Jump Combination Double/Triple Triple/Double Triple/Triple Quad/Double Quad/Triple May not repeat either Double/Triple axel or solo jump	Flying Spin Min 8 rev	Camel or Sit Spin With only 1 change of foot Min 6 rev. on each foot	Spin Combination Spin with only 1 change of foot At least 2 basic positions with 2 revs in each position No Flying Entry Min 6 rev on each foot	Any jumps with less than required revolutions will receive no value	Step Sequence Pattern not required but must fully utilize the ice surface

^{2020/2021}

^{*}Jumps must be fully rotated or landed on the quarter (q) without a fall to achieve the Bonus.

*Wrong edge calls are not acceptable for Flip or Lutz, however attention(!) calls are acceptable.

*Well balanced program and repeat rules apply. ISU Comm 2328 and ISA Comm 117 rules apply.